UNIVERSITY OF MARYLAND’S ART HISTORY DEGREE combines a liberal arts education with practical career skills that last a lifetime. You’ll be immersed in the study of art objects like paintings, sculpture and architecture in a historical and archaeological context. Through the process, you develop a broad range of practical skills including visual literacy, creative and critical thinking, flexibility and analytical strategies—qualities crucial for any career and specifically for the next generation of artists, archivists, curators, journalists, scholars, educators, administrators and arts advocates.

ART HISTORY CURRICULUM
The undergraduate curriculum is designed to develop your critical understanding of visual culture. Art history majors are offered a diverse selection of courses in art and archaeology and explore regions of the world including Africa, the Americas, Asia and Europe. The major is highly flexible and allows you to pursue your passions by taking advantage of the opportunity to learn alongside a range of world-class faculty and students across the broad spectrum of artistic and humanistic disciplines in the College of Arts and Humanities. The department has a growing number of double majors who also study in government & politics, anthropology, astronomy, studio art and journalism.

SAMPLE COURSE TITLES
- Color: Art, Science, and Culture
- Africa and the Photographic Lens
- Demons, Ghosts and Monsters in Japanese Art
ART HISTORY DEGREES
IN ACTION

95% of recent ARHU graduates are either working full time, interning or pursuing graduate studies. Here’s where some of our art history graduates are working or studying:

- Congress Bundestag Youth Exchange (Germany), Fellow
- APCO Worldwide, Graphic Designer
- Children’s National Medical Center, Research Assistant
- New York University, Master of Arts, Visual Arts Administration
- Long Island University, Master of Fine Arts, Writing and Producing for Television
- University of Maryland, Master of Journalism

TIPS FOR CAREER SUCCESS

It’s never too early to start planning for your career after graduation. Make an appointment to talk with the University Career Center @ARHU where we’ll work with you to assess your skills, values and interests and use them to help find opportunities that meet your goals. Academic and career advisors will work with you to incorporate internships, living and learning programs, global experiences, research and more into your academic plan. Research shows that having one or more internships drastically increases your ability to land a full-time position upon graduation. Learn more at careers.umd.edu.

SOPHIE HUGET ’15, ART HISTORY
Historic Interpreter, Harriet Beecher Stowe Center

“I learned to connect visual and written culture with the people and places around me. In my position, I interact daily with people who hold worldviews quite different from my own. Connecting with others, celebrating others and staying curious are the skills I gained in ARHU.”

FOR MORE INFORMATION,
visit arthistory.umd.edu or call 301.405.1479.

DEPARTMENT OF ART HISTORY & ARCHEOLOGY
1211 B Art-Sociology Building
College Park, MD 20742

ABOUT THE COLLEGE OF ARTS & HUMANITIES (ARHU)

ARHU is home to 14 departments and 64 bachelor’s degrees, minors and certificate programs, so you can tailor your degree (or double major) across various fields of study, including performing and visual arts, languages, literatures and cultures. With a 10 to 1 student-faculty ratio, ARHU offers you the benefits of a tight-knit community with access to the resources of a large, public research institution near the nation’s capital.